

# Miniball Rules Yr 3-4



<b>Players</b>	5 v 5
<b>Game Duration</b>	20 minutes (2x 10-minute halves, 1-minute half time) Unlimited sets within time.
<b>Court size</b>	Court set up • 2 hoops at opposite end of the court. (one hoop placed on half way to shorten the court) • Black lines at Te Rauparaha Arena mark out boundary. • The green line on will mark another base line
<b>Hoop Height</b>	8ft
<b>Ball size</b>	Size 5
<b>Scoring</b>	Each goal scored is worth 2 points. As the game is played on a half size court there will not be a keyhole or 3-point line at the end where the hoop is placed at half way, therefore we will count all goals scored as 2 points.
<b>Positions</b>	No Positions • Coloured wristbands will be issued to players. These are used to identify who each player is guarding (eg: blue guards blue). If a player marks the wrong coloured wrist band and obstructs play it will be a free pass from the closest side line.
<b>Start of play</b>	Ball toss for each half.
<b>Rules</b>	<p><b>We want the children to have fun and play as much as possible within the 20 minutes. Our umpire will coach and help players to learn rules as they play:</b></p> <ol style="list-style-type: none"><li>1. Double dribble: When a player stops bouncing the ball they must pass or shoot the ball. They cannot start bouncing again.</li><li>2. Travelling: Players cannot run with the ball, it must be bounced the whole way.</li><li>3. Personal Foul: You cannot push, hit or hold anyone from the opposition. A defender may hold their ground and if they get pushed from the opponent it is considered a foul in favour of the defender.</li><li>4. Personal Foul: If a player is fouled in the act of shooting the goal will be counted.</li><li>5. Personal Foul: If a player is fouled at any time (except in the act of shooting) it is a Free pass played form the closest side.</li><li>6. Defensive retreat: After an attacking team scores a goal or loses possession of their ball in their attacking half, they must retreat to behind the half way line to give the other team a chance to bring the ball up the court.</li><li>7. Default: If a team is more than 5 minutes late to a game then they automatically default</li></ol>