

Miniball Rules Yr 1&2



Players	5 v 5
Game Duration	20 minutes (2x 10-minute halves, 1-minute half time), Running clock, no time outs.
Court size	Half size Basketball court
Court set up	<ul style="list-style-type: none"> • 2 hoops at opposite end of the court. (one hoop placed on half way to shorten the court) • Black lines at Te Rauparaha Arena mark out boundary. • The white line (Netball transverse line will mark half way)
Hoop Height	6ft
Ball size	Size 5
Positions	<ul style="list-style-type: none"> • No Positions • Coloured wristbands will be issued to players. These are used to identify who each player is guarding (eg: blue guards blue). If a player marks the wrong coloured wrist band and obstructs play it will be a free pass from the closest side line.
Scoring	Each goal scored is worth 2 points. As the game is played on a half size court there will not be a keyhole or 3-point line at the end where the hoop is placed at half way, therefore we will count all goals scored as 2 points.
Substitutions	Players can be substituted at any time. The fresh player may enter the game once the substituted player has left the court.
Start of play	Ball toss for each half.
Rules	<p>We want the children to have fun and play as much as possible within the 20 minutes. Our umpire will coach and help players to learn rules as they play:</p> <ol style="list-style-type: none"> 1. Double dribble: When a player stops bouncing the ball they must pass or shoot the ball. They cannot start bouncing again. 2. Travelling: Players cannot run with the ball, it must be bounced the whole way. 3. Personal Foul: You cannot push, hit or hold anyone from the opposition. A defender may hold their ground and if they get pushed from the opponent it is considered a foul in favour of the defender. 4. Personal Foul: If a player is fouled in the act of shooting the goal will be counted. 5. Personal Foul: If a player is fouled at any time (except in the act of shooting) it is a Free pass played from the closest side. 6. Defensive retreat: After an attacking team scores a goal or loses possession of their ball in their attacking half, they must retreat to behind the half way line to give the other team a chance to bring the ball up the court. 7. Default: If a team is more than 5 minutes late to a game then they automatically default.